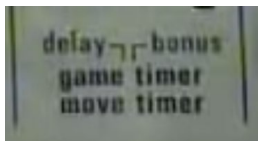


DGT 960 (Orange Flip clock)



The programming steps for this clock are simple. Use the arrow keys (</>) in the center to cycle through various positions on the screen. Use the plus/minus (+/-) keys to change the values.

1. The clock starts automatically when opened.
2. Press power button to reset
3. Press the “960” button once to turn off the 960 option.
4. Press **SOUND** button once to turn off sound. Music symbol should disappear from the display.
5. Time for each player will be highlighted (blinking arrows on either side). Increase/decrease time using +/- buttons. Set time to “1:00” (60 minutes)
6. Press **RIGHT** arrow to go to select “timer mode” option in the center section of the display.



7. Use the + button to choose (indicated by blinking) “**game timer**” and “**delay**” options.
8. Use **RIGHT** arrow to go to the next field and choose delay. Set delay to 05 using +/- buttons.
9. Press **PLAY/PAUSE** button to start/pause the game.
10. Last used settings will display in **future**. If these settings are modified, you will need to set them again to use them.